

MELODY WRITING

Pitch and Melody - 1 or more players

Game by Matthew Ferrandino, 2025

REQUIRED MATERIALS

- Pencil and Staff Paper
- Variable Random Number Generator (e.g., [wheelofnames.com](https://www.wheelofnames.com), or six-sided dice)

DESCRIPTION

Player(s) work to construct a melody from a randomly generated set of generic melodic intervals. Like Countdown or Boggle, the goal is to use as many of the generated intervals as possible.

STEP BY STEP INSTRUCTIONS

1. Generate a set of sixteen (16) interval sizes from 1–6.
2. Use as many of the intervals from the set to create a melody that follows stylistic melodic guidelines.* Keep your melody diatonic, but be careful with tritones (Fa–Ti or Ti–Fa).
*May change depending on the course
3. Perform your melody to make sure that it sounds good, then add rhythms to it!

CONSIDERATIONS

- Smaller and larger interval sets are possible.