

KEY SIGNATURE BINGO

Major and Minor Key Signatures - 1 or more players

Game by Matthew Ferrandino, 2025

REQUIRED MATERIALS

- Pencil and [Blank Bingo Card](#)

DESCRIPTION

Overview

STEP BY STEP INSTRUCTIONS

1. **Fill your card** with keys (major or minor) using signatures with 0–7 sharps/flats. No repeats. Write letter names and mode, e.g., D major, F minor, etc.
2. **Calls:** The caller announces a key signature through a number of sharps or flats.
3. **Match** the called key signature to spaces on your bingo card—circle each match.
 - **Relative pairs:** If a signature covers both a major and its relative minor on your card, mark **only one** per call. If the same signature is called again, you may then mark the other.
4. **Enharmonics:** Keys with different signatures count as distinct (e.g., F# major ≠ Gb major).
5. **Winning:** Call “Bingo!” when you complete a line; the caller will check your marks.

Key Signature Bingo

Fill out the following bingo card with major and minor keys (e.g., C minor, A minor, Bb major, etc.). Keys with 0–7 sharps or flats may be used. **Do NOT repeat the same key on your card.** As key signatures get called you may mark off one of your keys. In the case where you have relative major and minor keys with the same key signature, you may choose only one to mark off (e.g., if 4 sharps is called, you may mark off either E major or C# minor, you may not do both unless 4 sharps is called again). Your goal is to get a complete column, row, or diagonal on your card.
